

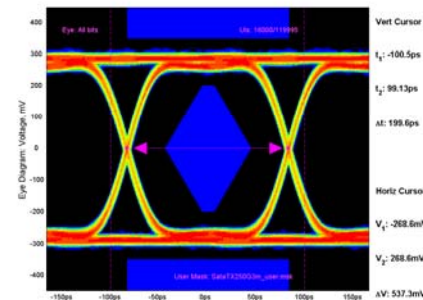
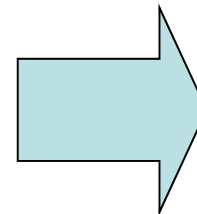
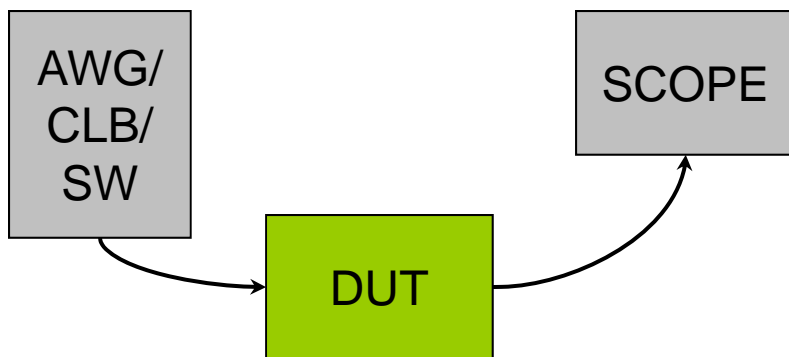
# Measurement methodology eSATA

Rev 1.2



# PHY testing methodology

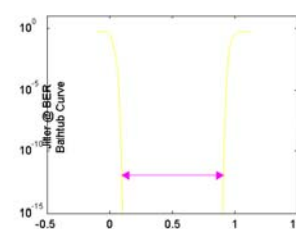
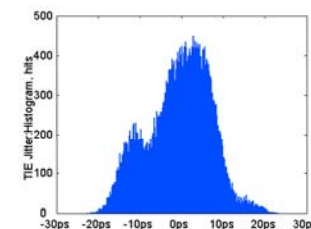
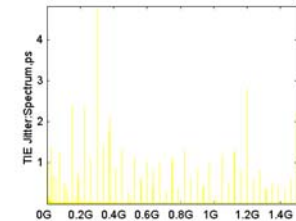
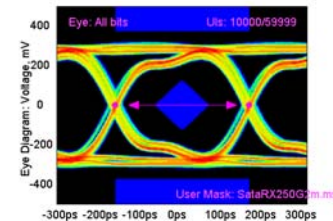
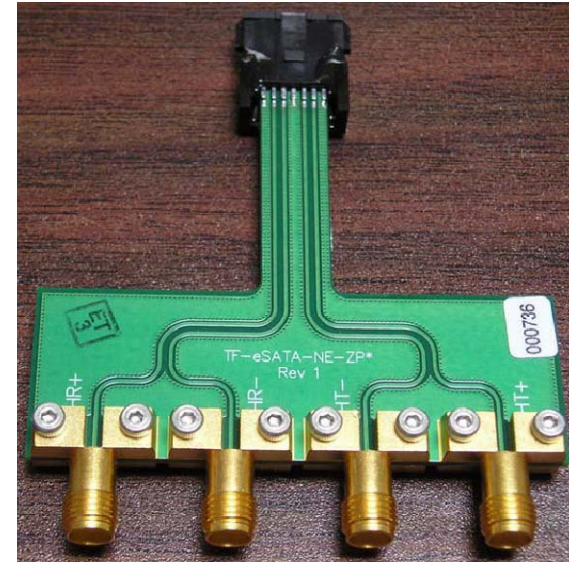
- DUT must be placed into a test mode, typically a BIST (built-in self-test) mode using outside stimulus or a hardware/software utility.
  - Special BIST sequences generated by AWGs, on-board software, or compliance load boards can place the DUT in a BIST mode.
- Compliance test patterns are loaded and measurements are taken.
  - Compliance test patterns and measurement procedures are available from the Standards Board, based on specific lab equipment used (Tektronix®, Agilent®, LeCroy® products, etc.).
- Analysis software is used to compare measured values to compliance limits.





# SATA and eSATA PHY testing

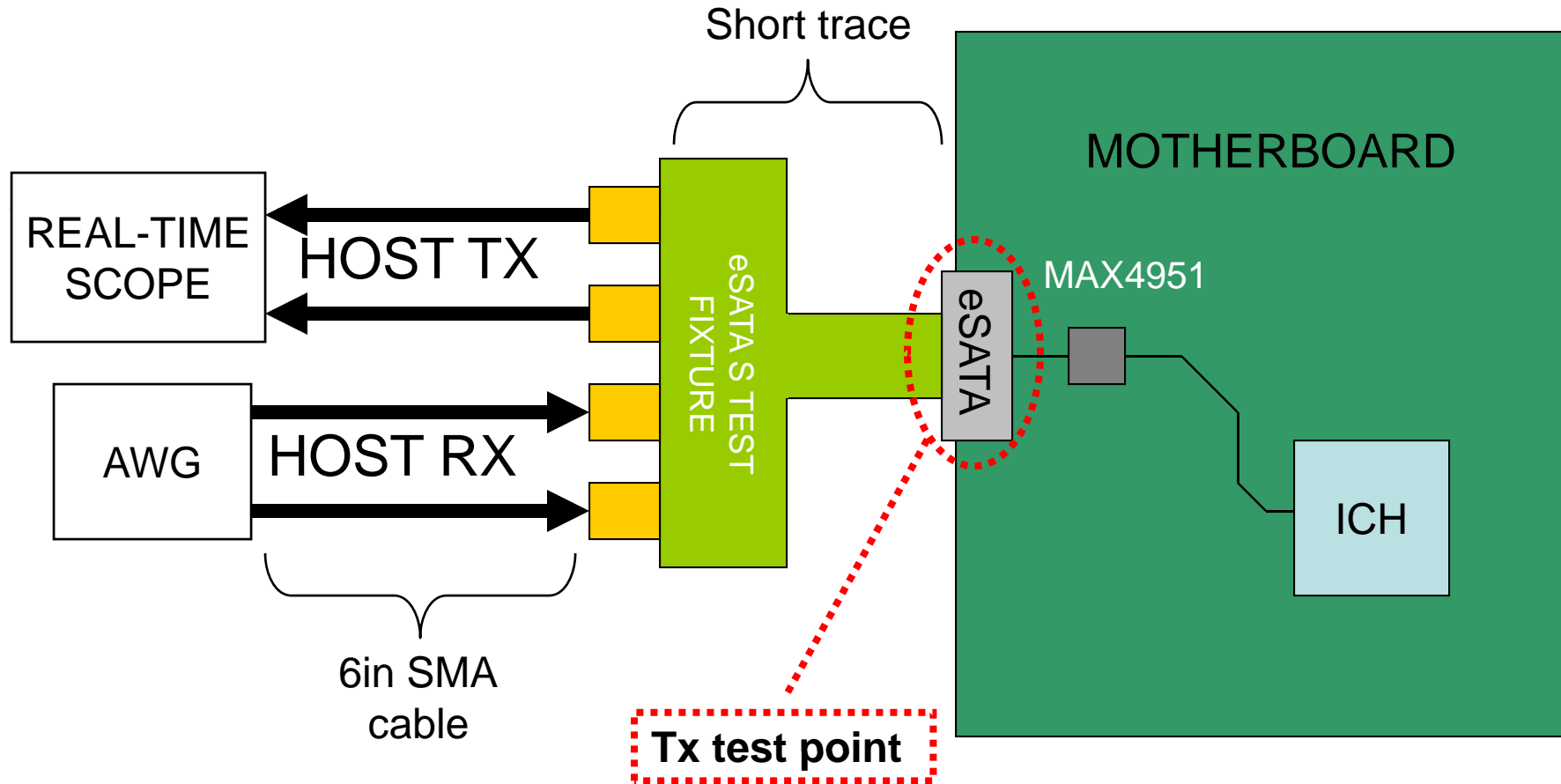
- Eye diagrams and jitter measurements
  - RT-Eye and Jit3 or DPOJET analysis software packages are used with Tektronix test hardware (DSA70604 6GHz real-time oscilloscope or higher) and test fixtures from Crescent Heart (near-end eSATA-to-SMA test fixture).
  - The DUT is placed in a BIST mode and data is collected for 1.5Gbps and 3Gbps with an RT oscilloscope.
  - The analysis software processes the data to generate eye diagrams and a test report detailing eye height, eye width, rise time, fall time, unit interval length, jitter (DJ, RJ, and TJ).





# SATA and eSATA PHY testing

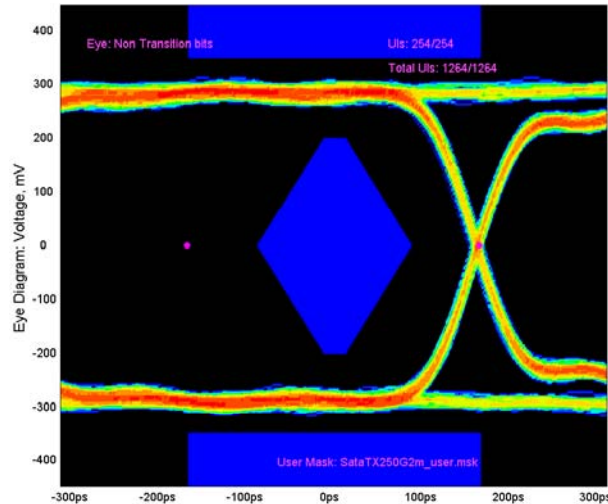
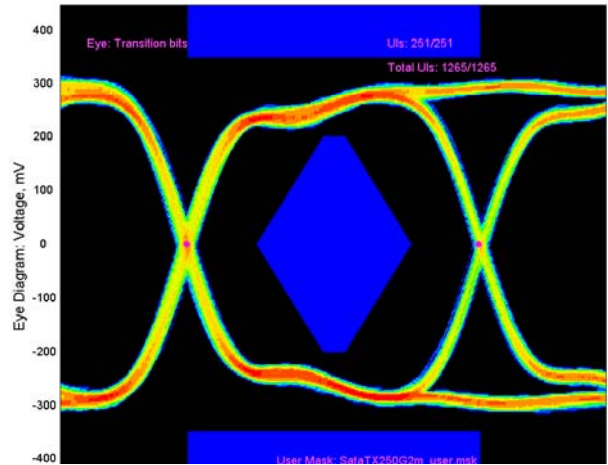
- Our setup for SATA/eSATA testing





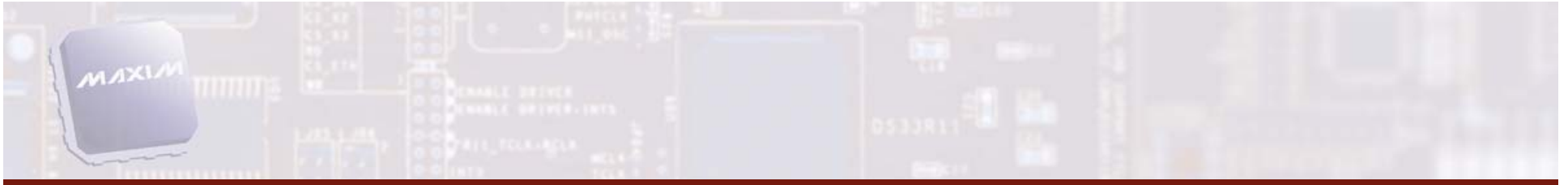
# SATA and eSATA PHY testing

## ■ Typical results for SATA/eSATA testing



Measurement	Mean	Min	Max
Eye Width	316.11ps	313.92ps	318.78ps
Eye H: All Bits	493.23mV	489.12mV	497.97mV
Eye H: Non-Tr Bits	558.61mV	554.16mV	561.59mV
Eye H: Trans Bits	493.23mV	489.12mV	497.97mV
Rise Time	64.145ps	59.898ps	68.531ps
Fall Time	64.029ps	59.825ps	69.881ps
Unit Interval	334.39ps	334.03ps	334.74ps
Bit Rate	2.9905Gb/s	2.9874Gb/s	2.9937Gb/s
Differential Skew	4.8123ps	-4.9205ps	14.092ps
Diff Amplitude	529.24mV	492.97mV	565.63mV
High Amplitude	295.16mV	293.16mV	298.00mV
Low Amplitude	-288.10mV	-291.90mV	-285.46mV

Measurement	Mean	Limit
Random (RMS)	4.4046ps	---
Deterministic (Pk-Pk)	21.360ps	63.333ps ✓ (Pass)
Periodic	6.4339ps	---
Duty Cycle	1.3245ps	---
Data Dependent (ISI)	13.602ps	---
Total @ BER (Pk-Pk)	72.466ps	123.333ps ✓ (Pass)
Eye Opening @ BER	0.7830UI	---

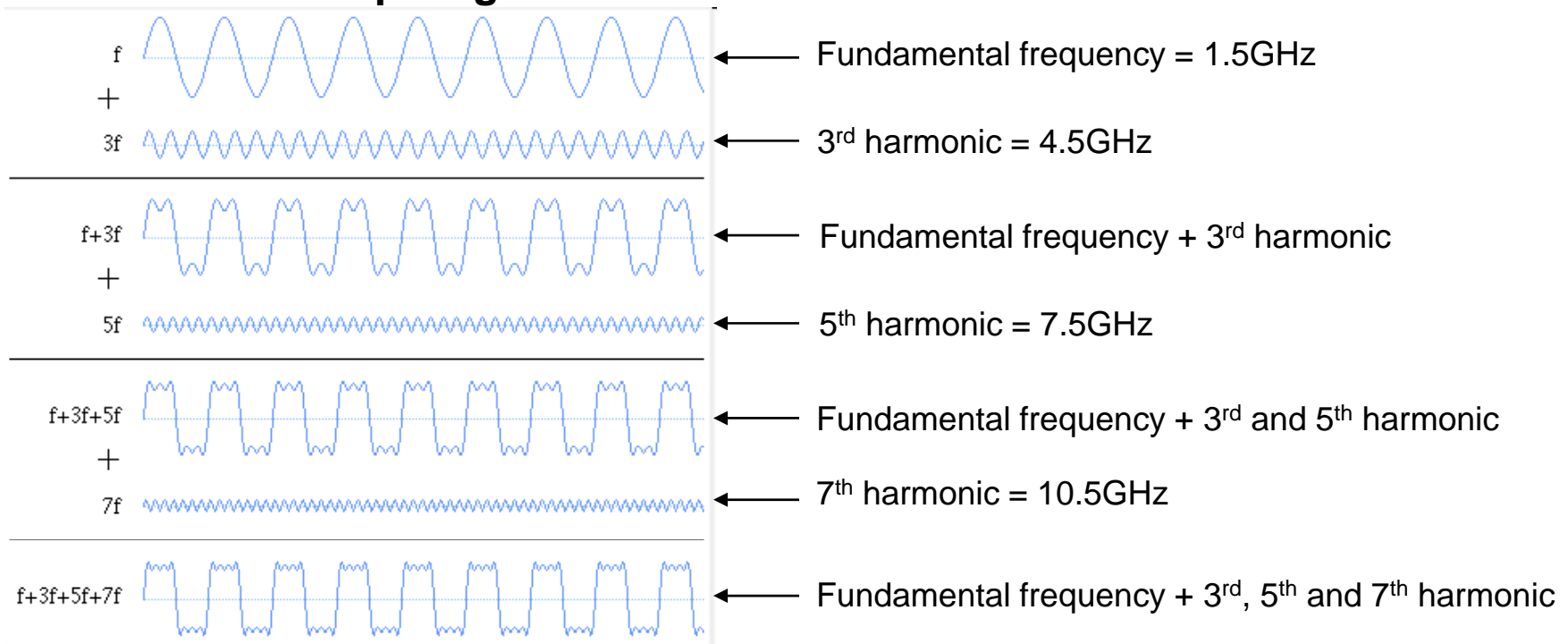


# Testing limitations and other considerations



# Limitations and other considerations

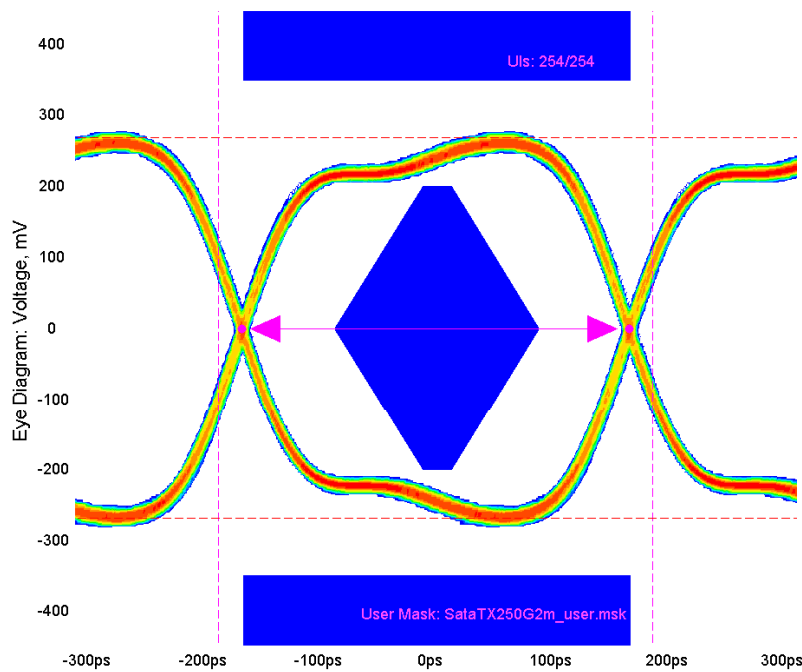
- As data rates increase, bandwidth limitations become more of an issue when taking compliance measurements.
  - A lower bandwidth test environment will have reduced rise- and fall-time measurements, as well as introduce “dips” in the eye diagram that can encroach on masks.
- RT o’scopes should have the bandwidth to capture at least the 5<sup>th</sup> harmonic of a 3Gbps signal.



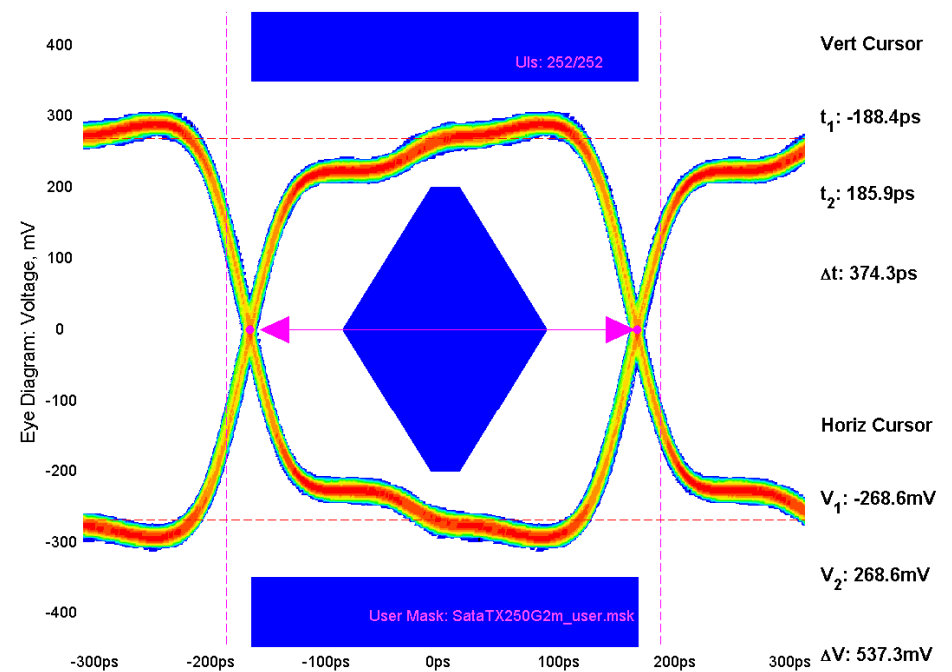


# Limitations and other considerations

## ■ Bandwidth comparisons at 3Gbps



6GHz bandwidth limit



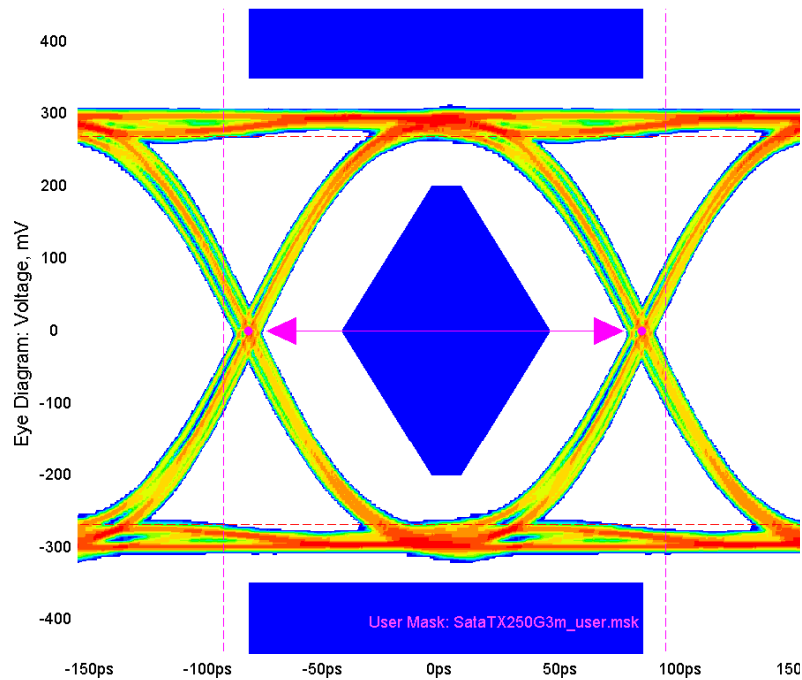
16GHz bandwidth limit



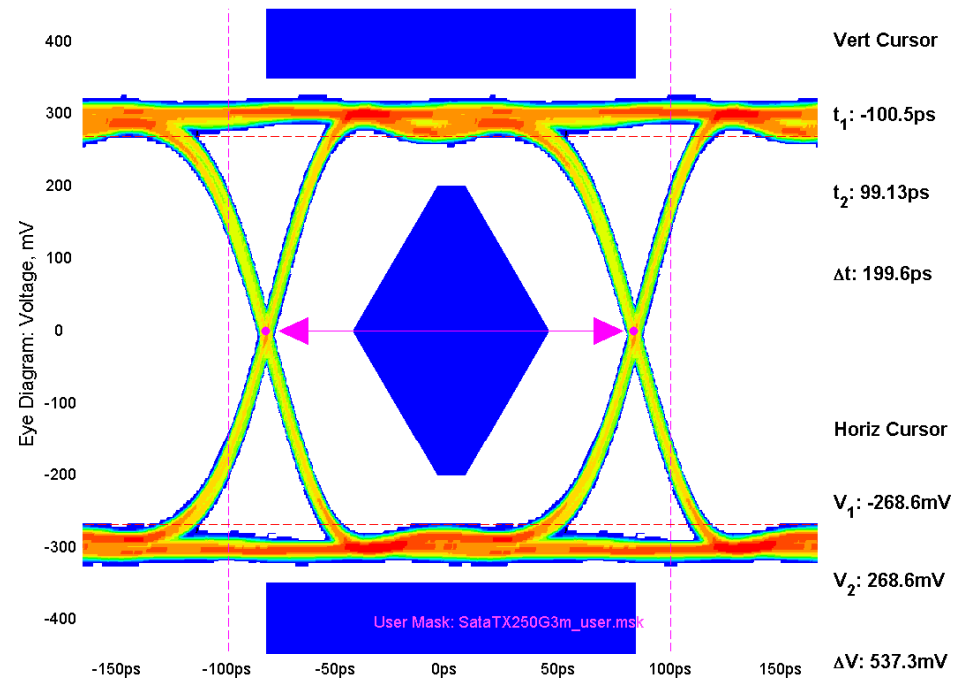


# Limitations and other considerations

## ■ Bandwidth comparisons at 6Gbps



6GHz bandwidth limit



16GHz bandwidth limit



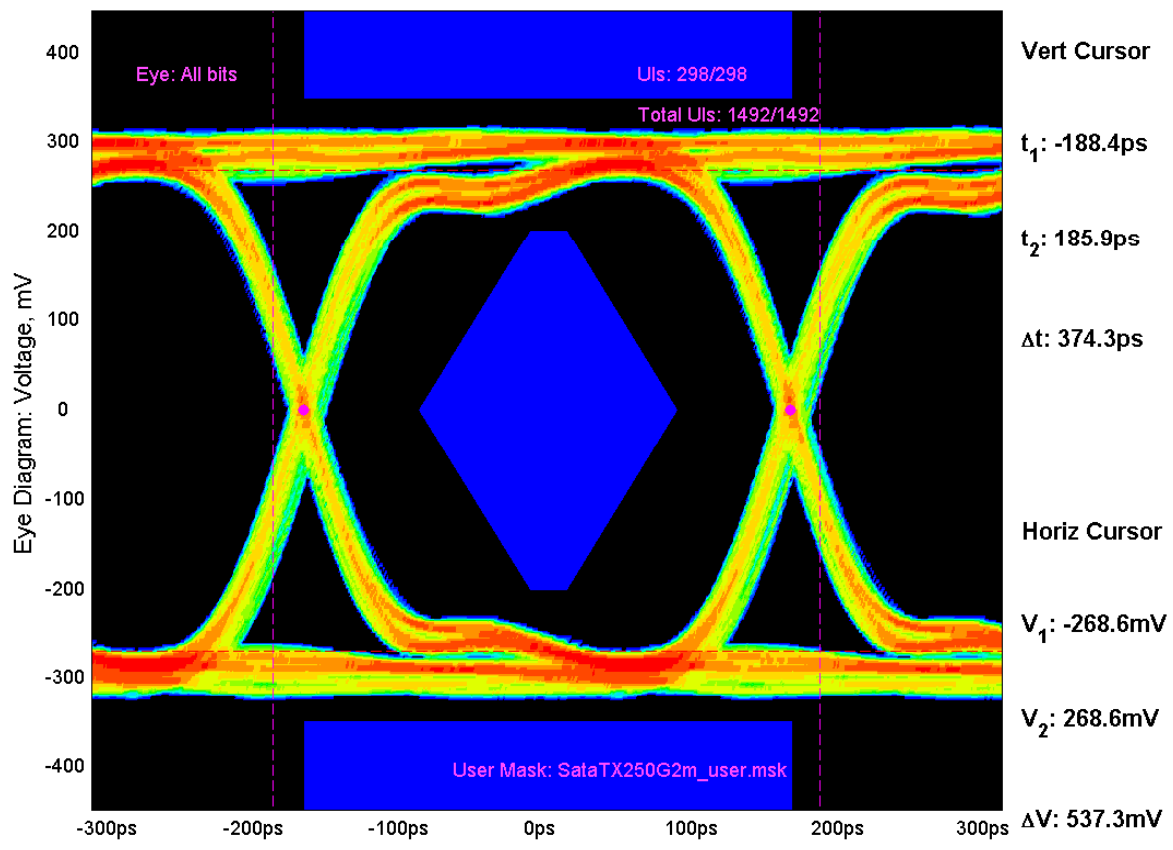
# Best practices

- **We have learned a few things about optimal board layout in a system for the MAX4951.**
  - **Place the redriver close (1in to 2in) to an eSATA/SATA connector.**
  - **Keep layer transitions to a minimum.**
  - **Avoid any stubs or hanging traces from the main data path.**
  - **If the MAX4951 is used, keep boost OFF on the host Tx channel.**
  - **If the MAX4951A is used, boost can be ON or OFF on the host Tx channel, depending on the distance from the connector.**
  - **If the MAX4951B is used, boost can be ON or OFF on the host Tx channel, depending on the distance from the connector.**
  - **Reserve resistor pads on the control pins (at least during initial builds) to have an option to turn boost ON/OFF.**
  - **Avoid using custom-made internal cables between the redriver and the eSATA connector.**



# Best practices

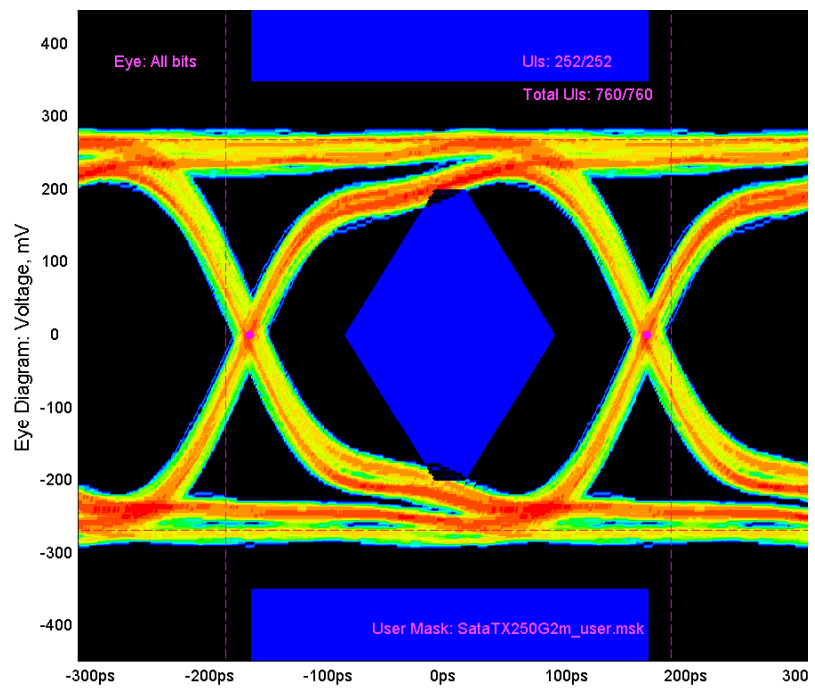
- Good eye diagram



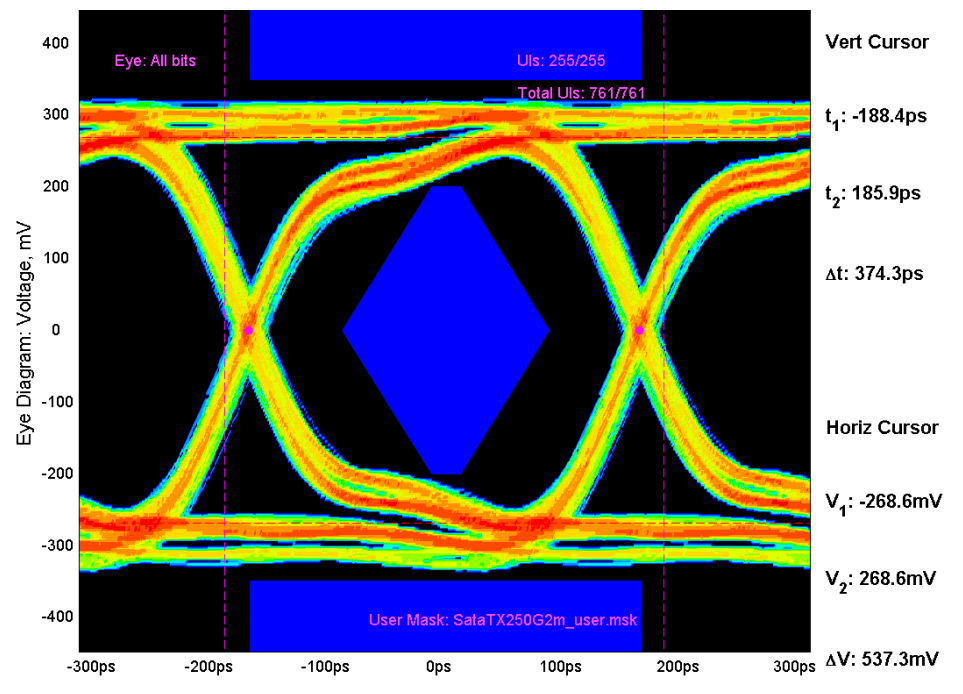


# Best practices

## ■ MAX4951 vs. MAX4951AE in a “lossy” application



**MAX4951**



**MAX4951AE**